

Kansas Governor's Arts Awards *2011*

Requirements for Visual Artist Nominations

For an artist, ensemble or collective residing in Kansas actively working in visual art disciplines such as: fine arts; folk or traditional art; crafts; interdisciplinary digital media; architecture and industrial or commercial design.

Submit the following documents in the order listed (use this as your checklist):

___ **Completed nomination form**

___ **Two-page narrative description of the nominee's merits**, responding to items A through D at the bottom of the nomination form

___ **One-page personal history or biography** of the nominee, written in narrative form

___ **Resume or vitae** of nominee

___ **Two letters of support**

___ **Required support materials**; include **at least one** or more of the following collated into each set of nomination materials:

1. Published critical reviews
2. Published articles either by the artist or about the artist (no self- or e-published submissions)
3. A list of special awards, honors or commendations

___ **Visual Artist Work Sample Index** - completed with titles of works included

___ **Work samples**; please see requirements below:

Work Sample requirements for Visual Artist Nominations:

- 10 images of work completed in the last three years, in jpg format only.
- Of the 10 images, no more than two detail images may be included.
- All work samples must be listed on the Visual Artist Work Sample Index form.

Visual art work samples may be submitted in one of two ways:

___ On one CD. Test all 10 image files to ensure that samples are formatted as jpgs, function correctly and are navigable. All submissions must be compatible with both Mac and PC platforms. Label must be printed directly on the disk; CDs with adhesive labels will not be accepted. File names must correspond with titles of artworks.

OR

___ Upload 10 work sample images to a website, such as You Tube, flickr, or similar publicly accessible service. Include website link on the Visual Artist Work Sample Index.